



DODGE CITY
COMMUNITY COLLEGE

DC3 Residence Life Office
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2019-2020 DC3 RESIDENCE LIFE

What to bring & what to leave at home

SUGGESTED ITEMS

- Alarm clock
- Approved appliances: TV, 4.5 cubic foot refrigerator, small microwave
- Backpack and school supplies
- Bathroom rugs
- Bedspread and/or comforter with blankets
- Cleaning supplies (no bleach products)
- Clothes hangers
- Computer and/or electronic devices
- Credit Card or debit card
- Current medical insurance card
- Desk and floor lamp
- Driver's license and auto insurance card
- Extra-long twin sheets
- Flashlight and batteries
- Kitchen items (cups, plates, bowls, utensils, dish soap)
- Laundry basket and detergent
- Pillow and pillow case
- Regular medications and first aid kit
- Room Décor
- Sewing and tool kit
- Sheldon, Jackson & Becker Hall residents can also bring items to use on the stove
- Social security card (required along with photo ID for campus jobs)
- Surge protectors
- Television, DVD player, game consoles
- Tension Rod to cover windows or closets
- Toiletries, make-up, and hair supplies
- Towels and washcloths
- Trash can and liners
- Umbrella
- Variety of warm and cold weather attire
- Wastebasket

PROHIBITED ITEMS

- Additional items may be added throughout the year at the determination of DC3 Residential Life staff.
- Alcohol or alcohol containers (full or empty)
- Alcohol paraphernalia, including shot glasses, flasks, etc.
- Amplifiers
- Appliances with open coil, such as: toasters, toaster ovens, hot plates, electric pans, George Foreman grills, etc.
- Boxing Gloves
- Chewing tobacco
- Cigars & Cigarettes
- Drug paraphernalia, hookahs, and similar devices
- Drugs and prescriptions to persons other than yourself
- Explosives
- Fireworks
- Halogen lamps
- Hover boards
- Lighters
- Nails, tacks, tape, adhesive backed hangers
- Pets (except fish)
- Candle warmers, candles, incense, lanterns or anything with an open flame
- Skateboards
- Weapons or weapon parts, such as: firearms, ammunition, knives longer than 4 inches, etc.